IMPORTANT! Steps must be performed within 5 seconds of each other or lock will time out and go into sleep mode.

Using directions, letters, or numbers. (Fig. A)

When the proper code is entered, the center button lights green and the arrows light clockwise twice.

After three consecutive incorrect code entry attempts, the lock times out and center button fades in and out red for one minute.

To clear the code entry at any time, press the center button. Re-enter the code from the beginning.

The center button flashes yellow during code entry, the battery needs to be replaced.

All arrows light blue when any arrow is pressed. The center button lights blue during code entry. If the buttons do not light, or if the center button is not pressed within 5 seconds, the lock will automatically time out and go into sleep mode.

The center button will switch to green for 1 second, then arrows rotate counter-clockwise twice. Locked.

The center button will flash magenta 6 times, then sleep mode. Code Rejected - Invalid When new code is invalid.

Center button will light white and arrows will flash with each press. Code Entry During new code entry.

Center button will light white in 1 second. Selected arrow position will flash twice, then all arrows flash for 1 second, then sleep mode.

Center button will light white in 1 second. Each arrow position with a stored code will light until button is pressed.

Mr. Locksmith.

Primary Code is always stored in the UP arrow position and can only be changed, not deleted. Guest Codes can only be stored in the RIGHT, DOWN or LEFT arrow positions and can be changed or deleted. (Fig. A)

Program mode cannot be accessed when the lock is powered by a battery in the jump slot.

In the event of the current Primary Code (i.e. if Primary Code is UP/DOWN/LEFT/RIGHT, a Guest Code cannot exactly match or start with them). Up to 3 Guest Codes can be set by Primary Code user or Backup Master Code user.

Guest Codes:

Backup Master Code:

Primary Code (Factory-set code, as shown at top of user manual):

HOW TO CHANGE THE PRIMARY CODE

Read thoroughly! Steps must be performed within 5 seconds of each other or lock will time out and go into sleep mode.

NOTE: You can use the PRIMARY CODE as your everyday code or you can change it.

1. Enter the code to be changed.
2. Press enter button.
3. The center button will light green for 1 second, then arrows rotate counter-clockwise twice. Locked.
4. Enter the new code.
5. Press the center button.

HOW TO USE THE BATTERY JUMP SLOT

* Battery voltage is insufficient to unlock the lock, pull the battery drawer to expose the battery jump slot.
* Insert a new CR2032 battery with the positive (+) side facing the (+) arrow on the battery drawer.
* Close the battery drawer.

TO REMOVE THE PADLOCK FROM THE PACKAGE:

1. Cut through tabs at 4 corners on bottom perforated tabs across the length of package.
2. Cut through hole in 4 corners on bottom of packaging.
3. Pull bottom drawer out of package.
4. Insert thumb into drawer and firmly press down on center black vertical tab.
5. Fold down bottom of drawer.
6. Remove the folded black vertical tab.
7. Firmly press down on center firmly press down on center black vertical tab.
8. Fold up the bottom drawer. It will not extend fully with the lock in the locked position.

LOCK STATUS

The arrows and buttons light to indicate lock status during operating and programming. See the LED Display chart below or www.masterlock.com for additional information.

LED DISPLAY CHART

<table>
<thead>
<tr>
<th>LED Display Status Condition</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Center button white. Each arrow with a stored code lights until button is pressed.</td>
<td>Code Entry During new code entry.</td>
</tr>
<tr>
<td>Center button white. Selected arrow position flashes twice, then all arrows flash for 1 second, then sleep mode.</td>
<td>Locked After shackle is closed.</td>
</tr>
<tr>
<td>Center button green for 1 second. Arrows rotate counter-clockwise twice. Locked After shackle is closed.</td>
<td>Locked After shackle is closed.</td>
</tr>
<tr>
<td>Center button flashes green 6 times, then sleep mode. Code Rejected - Invalid When new code is invalid.</td>
<td>Code Rejected - Invalid When new code is invalid.</td>
</tr>
<tr>
<td>Center button flashes yellow for 4 seconds. Low Battery After first button press from locked sleep mode if battery voltage low.</td>
<td>Low Battery After first button press from locked sleep mode if battery voltage low.</td>
</tr>
<tr>
<td>Center button fades in and out white in 1 second. Repeats until any button is pressed.</td>
<td>Awaiting Code Confirmation Waiting for code confirmation entry.</td>
</tr>
<tr>
<td>Center button will light white and arrows will flash with each press. Code Entry During new code entry.</td>
<td>Code Entry During new code entry.</td>
</tr>
<tr>
<td>Center button green for 1 second. Arrows rotate counter-clockwise twice. Locked After shackle is closed.</td>
<td>Locked After shackle is closed.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. Each arrow position with a stored code will light until button is pressed.</td>
<td>Code Entry During new code entry.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. Selected arrow position will flash twice, then all arrows flash for 1 second, then sleep mode.</td>
<td>Locked After shackle is closed.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. The UP arrow will blink twice, indicating the PRIMARY CODE is ready.</td>
<td>Ready to Confirm Guest Code.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. Each arrow position with a stored code will flash until button is pressed.</td>
<td>Code Entry During new code entry.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. The selected arrow is stored as a Guest Code.</td>
<td>Guest Code Confirmation.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. The selected arrow will not store as a Guest Code.</td>
<td>Guest Code Confirmation.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. The selected arrow will store as a Guest Code.</td>
<td>Guest Code Confirmation.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. The selected arrow will store as a Guest Code.</td>
<td>Guest Code Confirmation.</td>
</tr>
<tr>
<td>Center button will light white in 1 second. The selected arrow will store as a Guest Code.</td>
<td>Guest Code Confirmation.</td>
</tr>
</tbody>
</table>

HOW TO FORCE-DISABLE OR DELETE CODES

Referent doors must be positioned within 5 inches of each other or lock will time out and go into sleep mode.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This Class B digital apparatus complies with Canadian ICES-003.

This device complies with FCC and CE Standards.